

# Xueshen Liu

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## Introduction

I am a 4th-year Ph.D. candidate in Computer Science & Engineering (CSE) Division at the University of Michigan, advised by Prof. Z. Morley Mao. My research interests focus on **distributed systems** and **parallel computing**. Currently, I am exploring efficient solutions for training, inference, and reinforcement learning (RL) of **large language models (LLMs)** by designing **elastic** and **heterogeneous** systems.

## Education

### University of Michigan (UMich)

PH.D. & B.S. IN COMPUTER SCIENCE AND ENGINEERING (CSE) GPA: 3.9/4.0

[Ann Arbor, Michigan, U.S.](#)

Aug. 2020 - Aug. 2022 - Present

### Shanghai Jiao Tong University (SJTU)

B.S. IN ELECTRICAL AND COMPUTER ENGINEERING (ECE) GPA: 3.7/4.0 Outstanding Graduates

[Shanghai, China](#)

Aug. 2018 - Aug. 2022

## Projects & Publications

### GPU States Checkpointing for Distributed Elastic Serving Systems

[Ongoing](#)

**KEYWORDS:** CUDA DRIVER, CUDA GRAPH, CHECKPOINTING, ELASTIC SERVING

Sept. 2025 - Present

- Save a selected range of CUDA states into an image to skip warmup during elastic serving.

### RLBoost: Harvesting Preemptible Resources for Cost-Efficient Reinforcement Learning on LLMs

[ICSDI'26](#)

**KEYWORDS:** LLM RL, SPOT INSTANCES, KUBERNETES, VERL, SGLANG, FSDP

May 2025 - Dec. 2025

- RLBoost **adaptively offloads rollout** workloads to preemptible instances, achieving up to **49% cost reduction** for LLM RL.
- Designed **token-level rollout tracking** to minimize preemption loss and balance workload across heterogeneous instances.
- Designed a **pull-based weight transfer** mechanism that allows dynamic resources to join rollout seamlessly with minimal overhead.

### HeterMoE: Efficient Training of Mixture-of-Experts Models on Heterogeneous GPUs

[In Submission](#)

**KEYWORDS:** LLM TRAINING, NCCL, MIXTURE-OF-EXPERT, DEEPSPEED, HETEROGENEITY

April. 2024 - April. 2025

- HeterMoE disaggregates MoE models and **assigns experts to old GPUs** (e.g. V100, T4) to maximize hardware utilization and reduce cost.
- Designed **zebra parallelism** to overlap the communication and computation between attention and experts.
- Achieved fine-grained automatic load balancing between GPUs of different generations through **asymmetric expert assignment**.

### Plato: Plan to Efficiently Decode for Large Language Model Inference

[COLM'25](#)

**KEYWORDS:** LLM INFERENCE, PARALLEL DECODING, STRUCTURED DECODING, KV-CACHE

Oct. 2024 - Jul. 2025

- Plato decomposes complicated questions into sub-problems with a **dependency graph**, and accelerates generation through context-aware parallel decoding.

### Compute Or Load KV Cache? Why Not Both? (CAKE)

[ICML'25](#)

**KEYWORDS:** LLM INFERENCE, KV-CACHE, CHUNK PREFILL, LONG CONTEXT, VLLM, LMCACHE

Sept. 2024 - Feb. 2025

- CAKE reduces LLM prefill latency on long-context through a **bidirectional KV cache generation** strategy, overlapping computation and I/O transfer. Implementation is based on vLLM and LMCache.

### Learn-To-be-Efficient (LTE): Build Structured Sparsity in Large Language Models

[NeurIPS'24 \(Spotlight\)](#)

**KEYWORDS:** LLM EFFICIENCY, STRUCTURED SPARSITY, MOE, GATHER-SCATTER, TRITON

Mar. 2024 - Oct. 2024

- LTE trains LLMs to activate fewer neurons through structured sparsity while maintaining accuracy.
- LTE proposes an efficient **gather-scatter MLP kernel** that achieves linear speedup w.r.t. sparsity.

### mm2-gb: GPU Accelerated Minimapp2 for Long Read DNA Mapping

[ACM BCB'24 \(Oral\)](#)

**KEYWORDS:** GPU, DNA MAPPING, MINIMAPP2, ROCm, HIP, PERSISTENT KERNEL

May. 2022 - Oct. 2024

- mm2-gb is based on minimapp2-v2.24 with AMD GPU accelerated chaining kernel for high throughput accurate mapping of ultra-long DNA reads.
- mm2-gb exploits finer levels of parallelism by dividing reads into segments. It then leverages **split-kernels** and **prioritized scheduling with persistent kernel** to tackle extremely irregular workloads.

## Experience

### Student Researcher at Google

[Seattle, Washington, U.S.](#)

SYSTEM RESEARCH @ GOOGLE, GOOGLE | HOSTS: JUNCHENG GU, ARVIND KRISHNAMURTHY, HANK LEVY

May. 2025 - Dec. 2025

- Characterized workload bottlenecks across the LLM RL pipeline, identifying rollout as a dominant yet highly elastic component suitable for small, dynamically available instances.
- Designed and implemented **RLBoost** on Google Cloud Platform (GCP), harvesting fragmented spot resources to lower RL training cost and improve the resource utilization on the cloud.
- Explored heterogeneous compute options on GCP (multi-generation GPUs & TPUs) to evaluate rollout efficiency under diverse RL rollout workloads (sequence length, tool calling, etc.).
- Contributed to an NL2SQL agentic training pipeline, optimizing multi-node communication and applying asynchronous tool calling.

Graduate Student Instructor

Ann Arbor, Michigan, U.S.

CSE-589 ADVANCED COMPUTER NETWORKS, UNIVERSITY OF MICHIGAN

Sept. 2024 - Dec. 2024

- Led in-class discussions, held office hours, and delivered a lecture on distributed software-defined networking (dSDN).
- Mentored graduate students on research projects, providing guidance on methodologies, technical skills, and project development.

Intern Researcher at General Motors

Warren, Michigan, U.S.

CONNECTED AUTONOMOUS VEHICLE (CAV) LAB, GENERAL MOTORS | HOSTS: FAN BAI, BO YU

May. 2024 - Aug. 2024

- Designed a large scale latency-tolerant vehicle positioning system on the edge/cloud servers.
- Developed a **deep factor graph** model to handle delayed perception data, ensuring real-time responsiveness through parallelism.

Services & Honors

2024-2025 **Reviewer**, ICLR'26, ICLR'25, COLING'25

Aug. 2024 **Invited Talk**, Scalable & Latency-tolerant Edge/cloud Computing via Deep Factor Graph

General Motors

May 2024 **Invited Talk**, AMD HPC Apps Knowledge Sync: Minimap2-gigabases (mm2-gb)

AMD

Aug. 2021 **Roger King Scholarship**, College of Engineering of University of Michigan

UMich

Aug. 2019 **Runner-up Team & Grand Prize**, 18th Robomaster Final Competition

DJI

Skills

Machine Learning	VeRL, Pytorch, DeepSpeed, NCCL, SGLang, vLLM, Flash-attn, LMCache, HuggingFace, CUTLASS
Programming Language	Python, Rust, Triton, CUDA, HIP, C/C++, Golang, LLVM
Development & Profiling	Kubernetes, Nsight-system/compute, MCP, Cusor/Codex, Perfetto, Slurm, Docker, Git